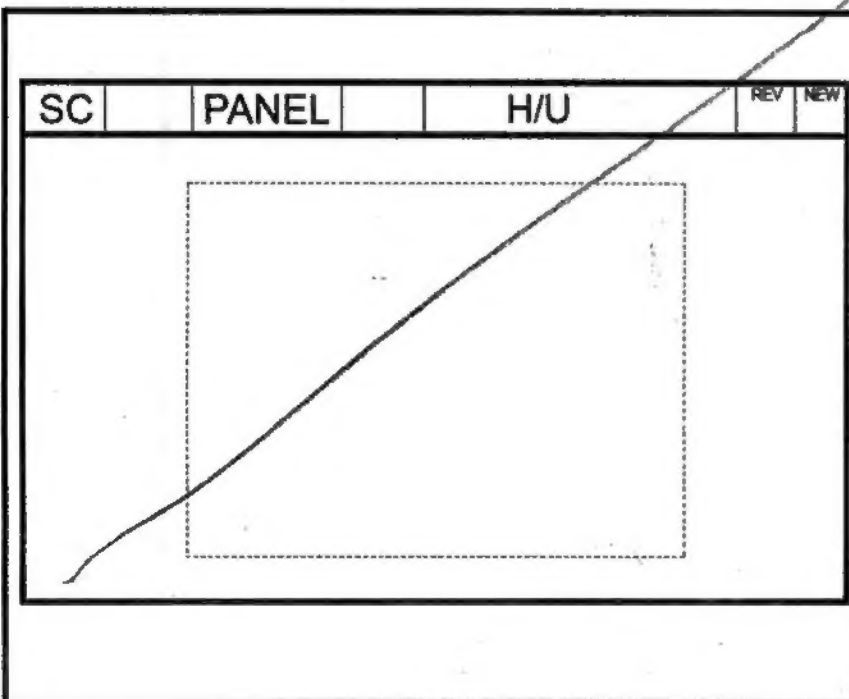


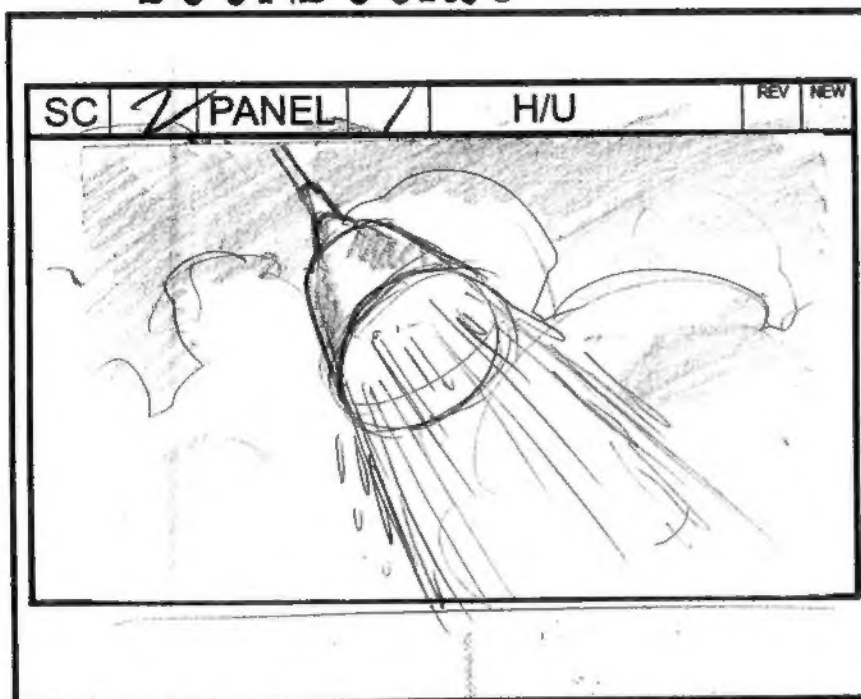
ACTION	Int.	Ext.	Day	Night
INT- PRISON PAN DOWN TO CELL BLOCK FROM CEILING SLOW TRACK IN TIMER SHEETS	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
DIALOGUE	HAVE TIME FOR FADE UP BUT DON'T PUT IT ON SHEETS — START PAN DOWN			
TIME	@ FRAME # 3			

SC / PANEL / H/U REV NEW

ACTION	Int.	Ext.	Day	Night
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DIALOGUE				
TIME	P 61x   H 7x			



ACTION	Int.	Ext.	Day	Night
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DIALOGUE				
TIME				

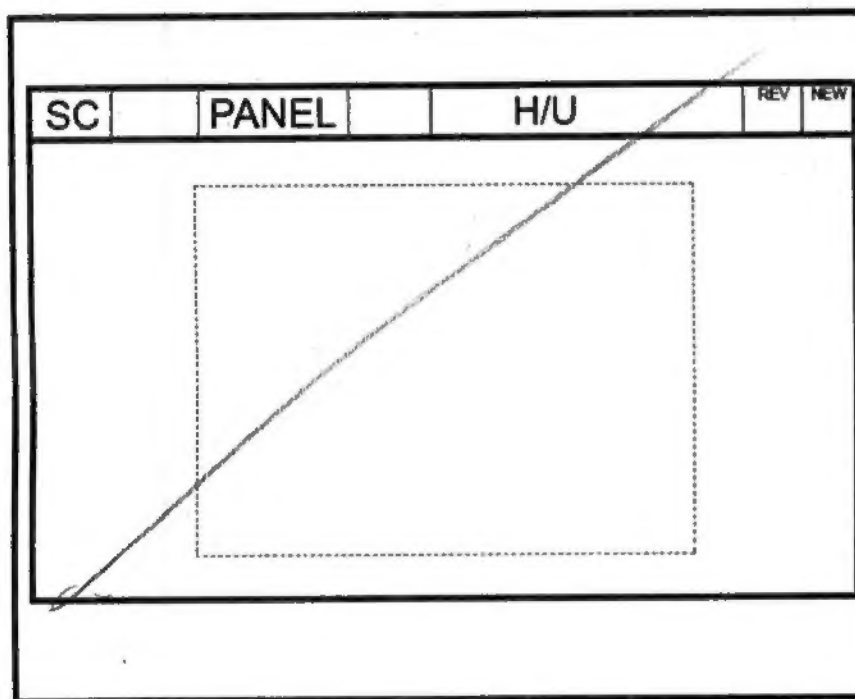


ACTION    Int.   Ext.   Day   Night

CLOSE ON  
SHOWER HEAD  
STEAM EFX IN  
BG!  
WATER DRIPS ON  
SHOWER HEAD  
ANIMATE WATER

DIALOGUE

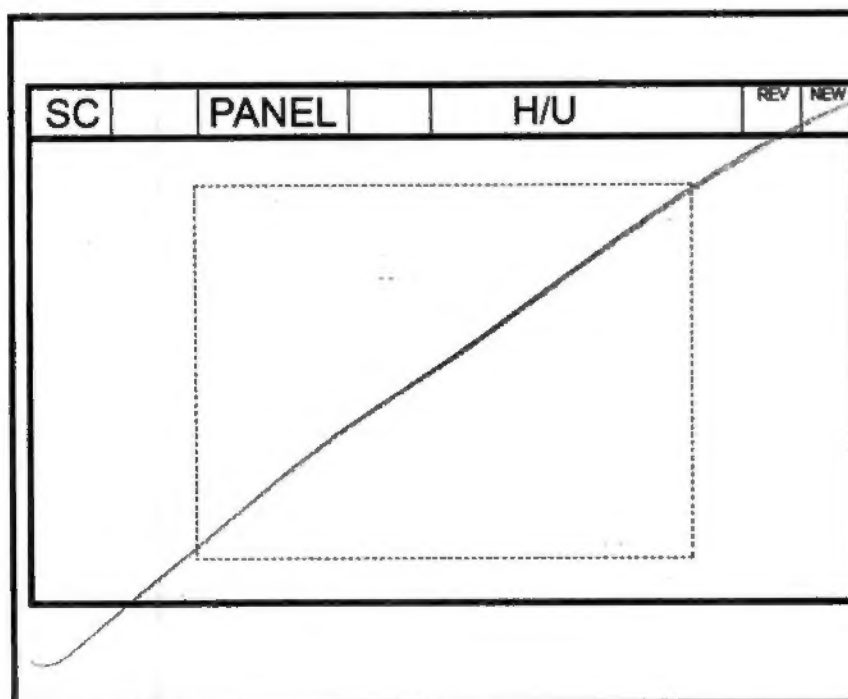
TIME    51x



ACTION    Int.   Ext.   Day   Night

DIALOGUE

TIME



ACTION    Int.   Ext.   Day   Night

DIALOGUE

TIME

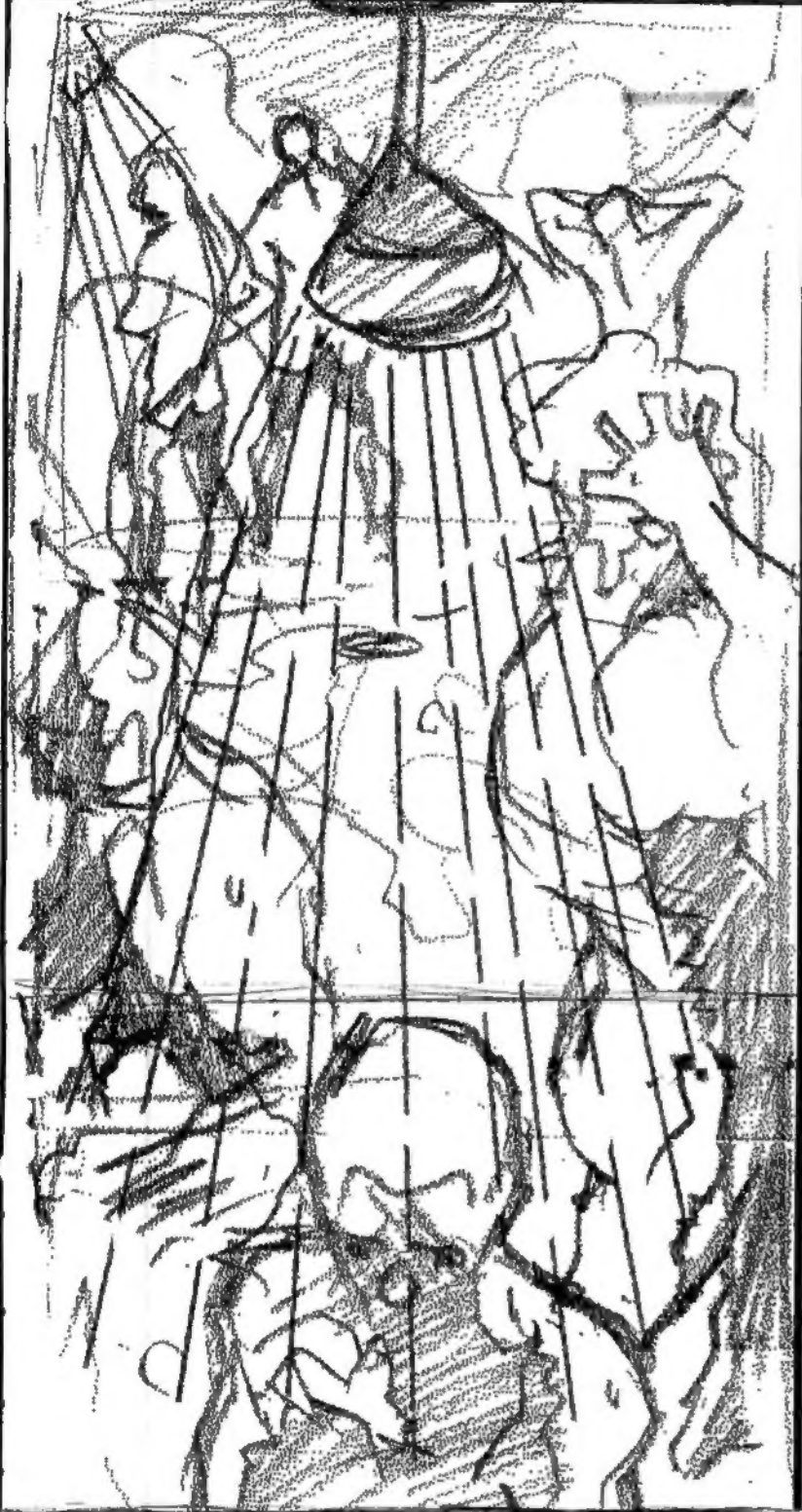
				ACTION	Int.	Ext.	Day	Night
SC	3	PANEL	/	H/U	INT, PRISON SHOWER ROOM INMATES WASHING. DX STEAM FX & WATER.			
		#1 ↗		#2 ↗		TIME 75x		

				ACTION	Int.	Ext.	Day	Night
SC	3A	PANEL	01	H/U	INT. SHOWER ROOM INMATES WASHING TO STEAM EVERYWHERE FAN INMATE IN FUR LOOKING AT T.M.			
		#1 ↗		#2 ↗		TIME 75x		
					DIALOGUE			

				ACTION	Int.	Ext.	Day	Night
SC	PANEL	H/U	REV	NEW	DIALOGUE			
					TIME			

ACTION    Int.    Ext.    Day    Night

SC 4    PANEL 1    H/U    REV NEW



START

PAN DOWN

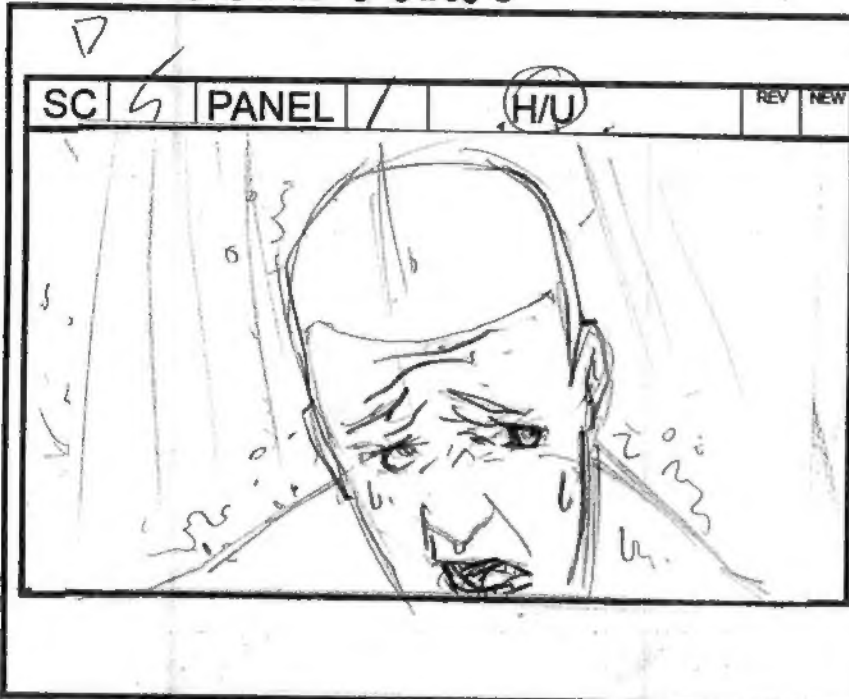
STOP

INT. SHOWER  
SLOW PAN DOWN TO  
TOM WITH SOAP,  
COVERING SLIGHTLY.  
INMATES SCRUB.

ANIMATE DX SHOWER SPRAY  
& P SUDS.

DIALOGUE

P    H  
117x    |    20x

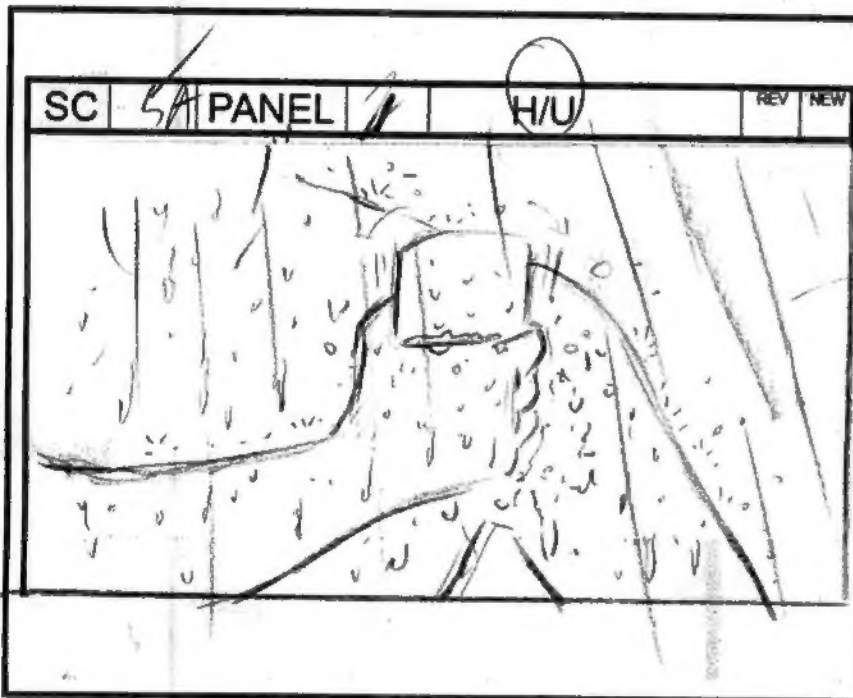


ACTION Int. Ext. Day Night

CLOSE ON TOM  
 USING SOAP -  
 ANIMATE WATER  
 ANIMATE TREMBLE  
 WATER FX ON SEP  
 LEVELS (ALPHA CHANNELS)

DIALOGUE IN FRONT AND  
 BEHIND HIM.  
 DX WATER DROPS  
 ON HIS SKIN.

TIME 22x



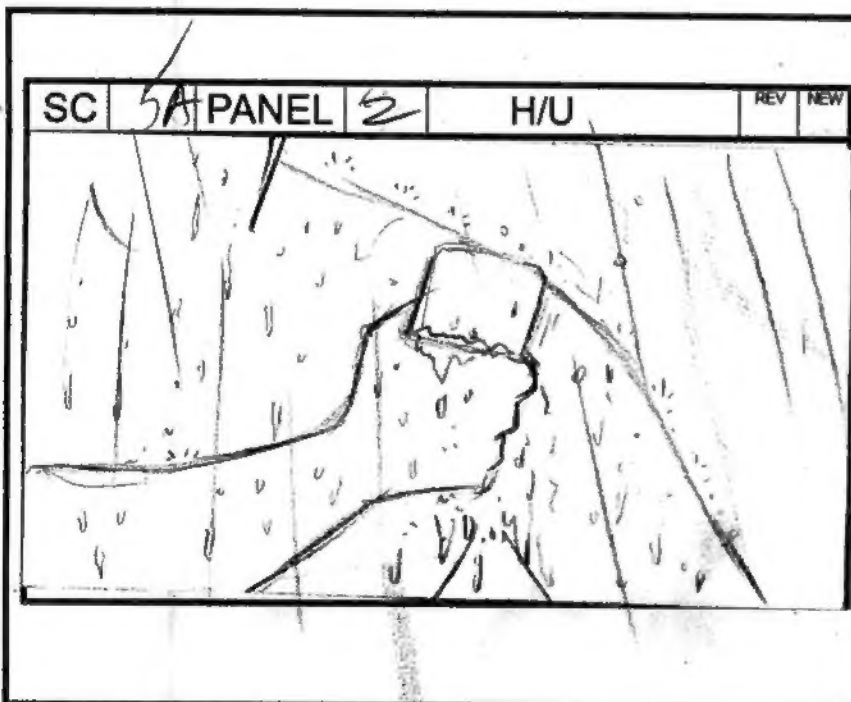
ACTION Int. Ext. Day Night

H/U Water Flow

ANIMATE HAND  
 TREMBLES  
 (HE'S TERRIFIED)

DIALOGUE

TIME 19x



ACTION Int. Ext. Day Night

AS HE'S SCRUBBING

ANIMATE HAND  
 TREMBLES

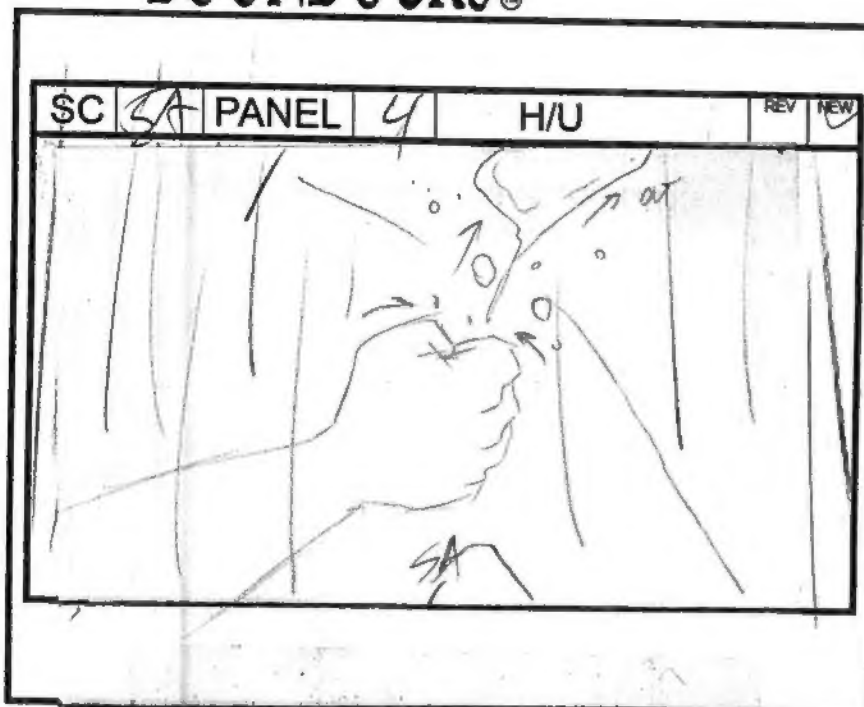
DIALOGUE

TIME 17x

SC <del>5</del>				PANEL <del>7</del>		H/U		REV	NEW
SC 5A continues									
out									
ACTION									
Int. Ext. Day Night									
DIALOGUE									
TIME									

SC 5				PANEL 5		H/U		REV	NEW
out									
ACTION									
Int. Ext. Day Night									
DIALOGUE									
TIME									

SC 5A				PANEL 8		H/U		REV	NEW
ACTION									
Int. Ext. Day Night									
TOM LETS SQUEEZING A SOAP — SOAP STARTS TO SLIP OUT OF HIS HAND									
DIALOGUE									
STEAM IN BGS									
TIME									
10x									

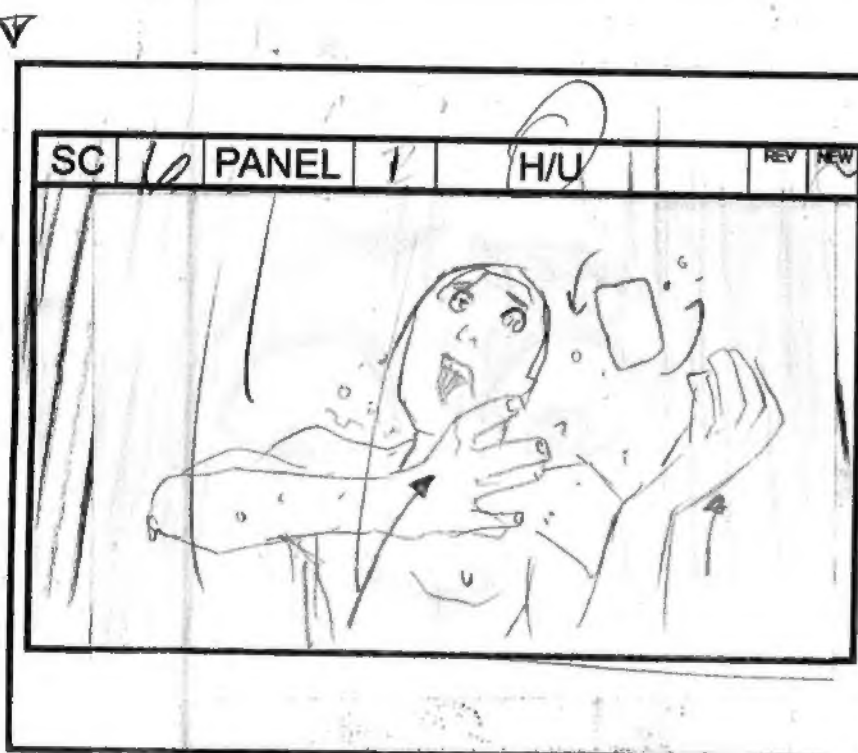


ACTION    Int.    Ext.    Day    Night

CLOSE ON TOM'S HAND AS THE SOAP SLIPS. ANIMATE WATER & SUDS

DIALOGUE

TIME 10x

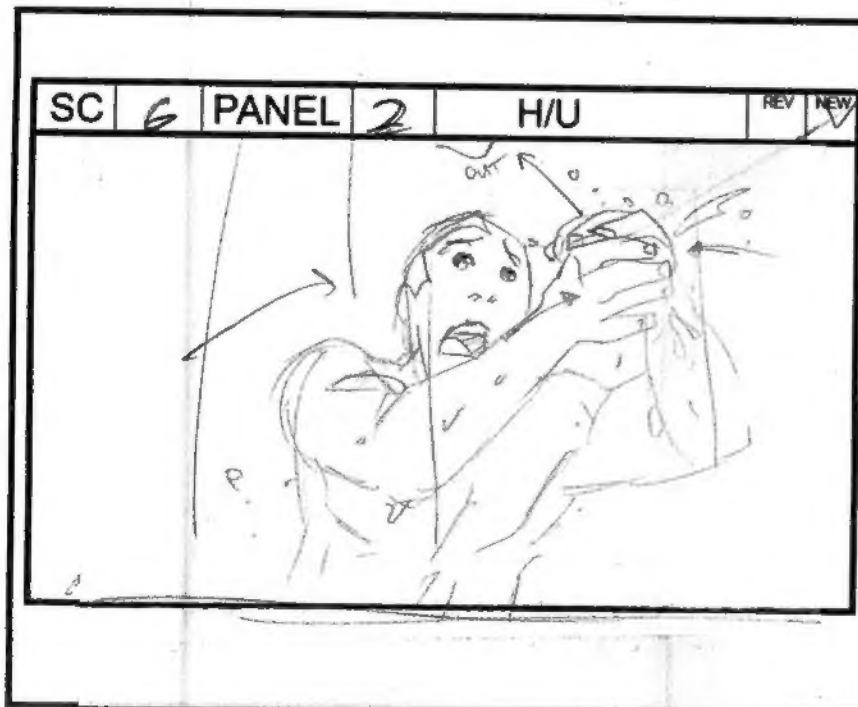


ACTION    Int.    Ext.    Day    Night

TOM PANICS AS SOAP FLOPS IN MID-AIR

DIALOGUE

TIME 10x

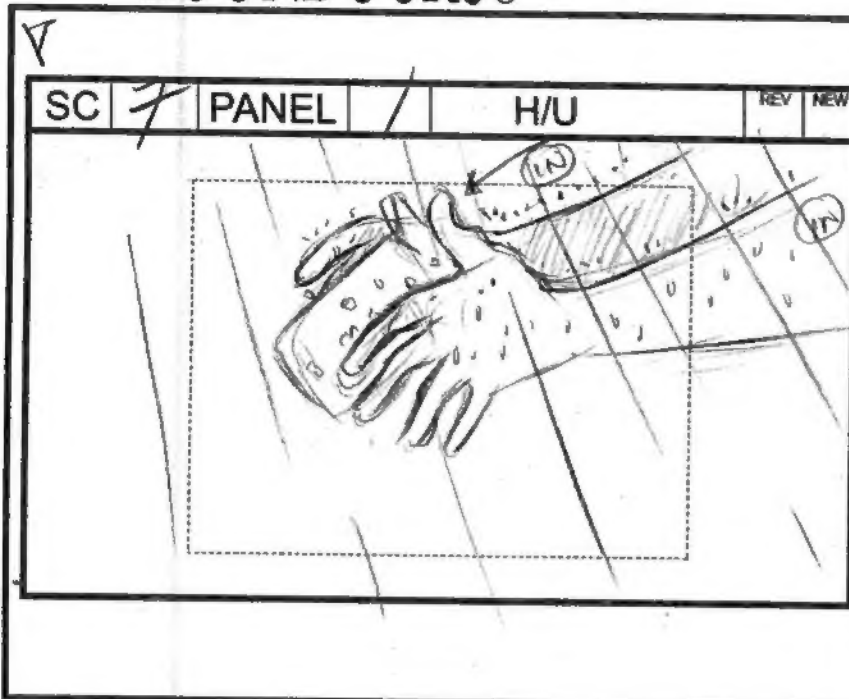


ACTION    Int.    Ext.    Day    Night

TOM TRYS TO CATCH THE SOAP. SOAP SQUIRTS OUT OF HIS GRASP

DIALOGUE

TIME 10x

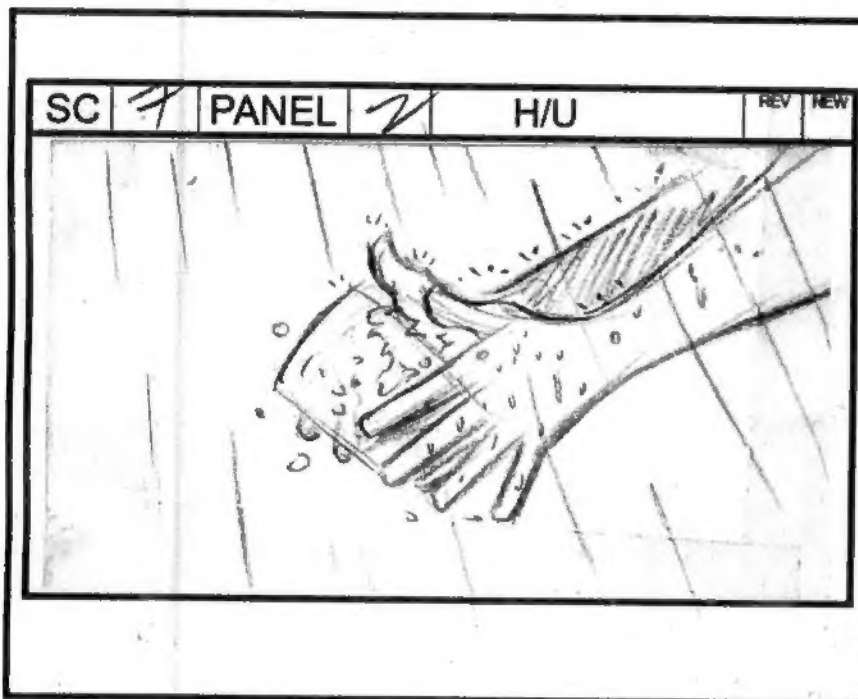


ACTION  Int.  Ext.  Day  Night

INT-SHOWER  
 ANIMATE WATER  
 CLOSE ON TOM'S  
 HANDS AS HE LOOSENS  
 HIS GRIP SLOW  
MOTION

DIALOGUE

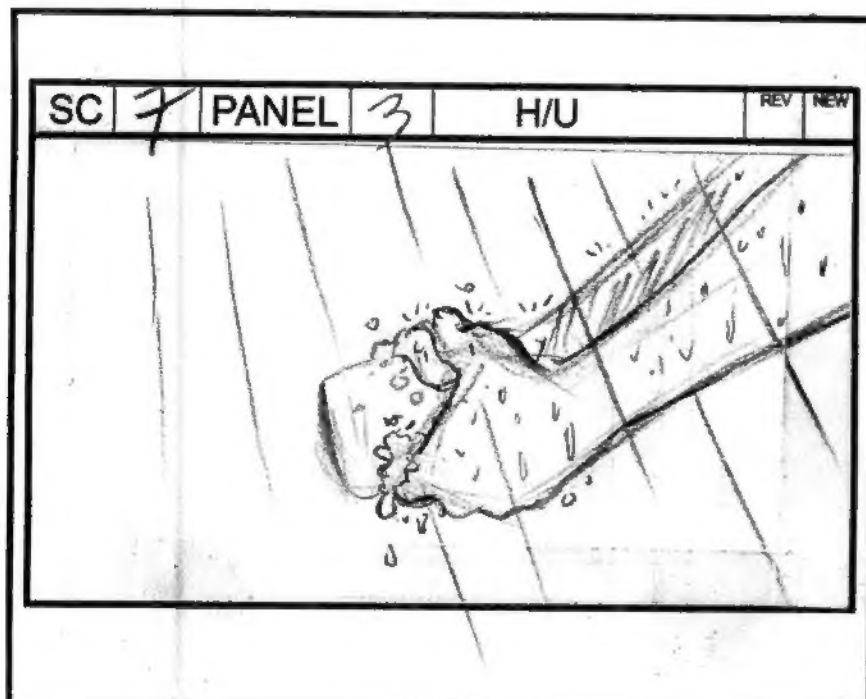
TIME 6x 10x



ACTION  Int.  Ext.  Day  Night

DIALOGUE

TIME 11x 10x



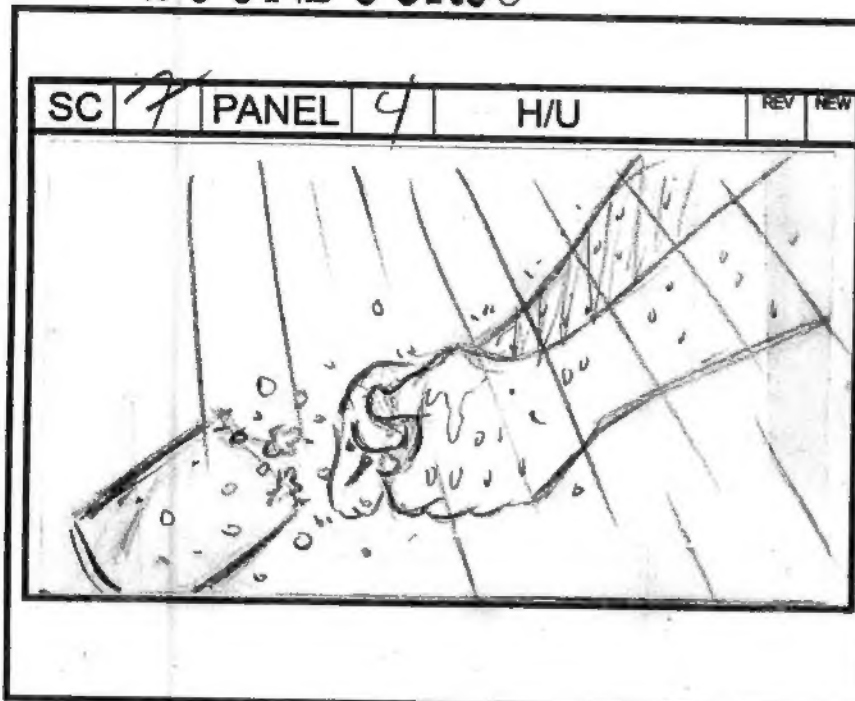
ACTION  Int.  Ext.  Day  Night

GRABS  
SOAP.

DIALOGUE

TIME 6x 10x



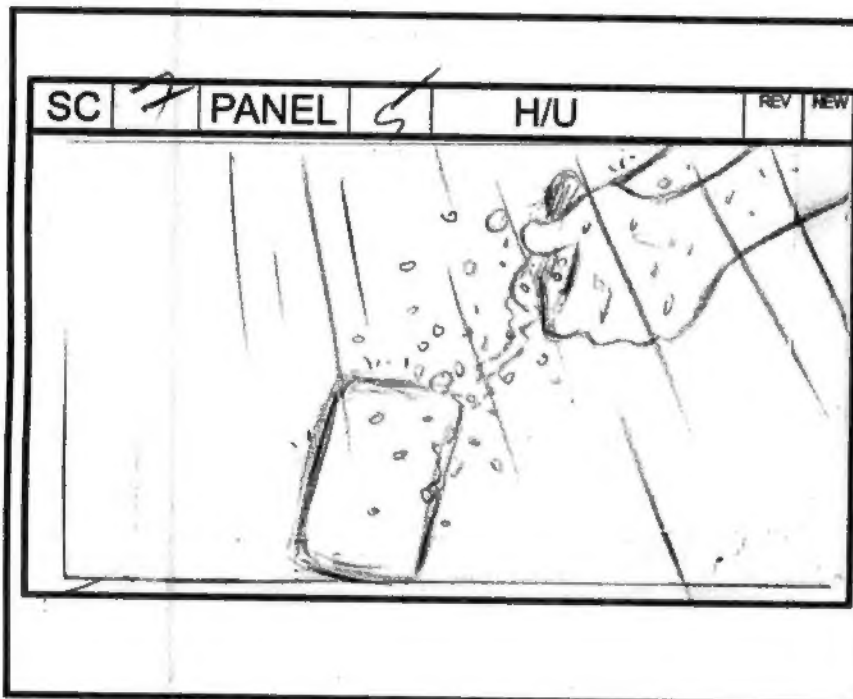


ACTION  Int.  Ext.  Day  Night

SOAP  
SLIPS OUT  
OF HIS  
HAND.

DIALOGUE

TIME 10x 46

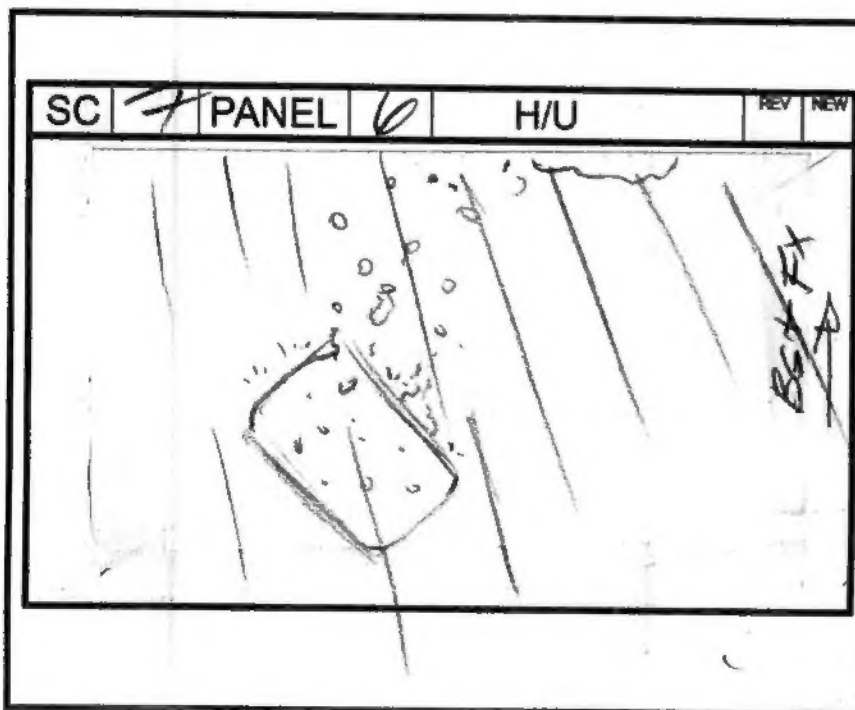


ACTION  Int.  Ext.  Day  Night

CONTI WATER  
SUDS FX

DIALOGUE

TIME 10x

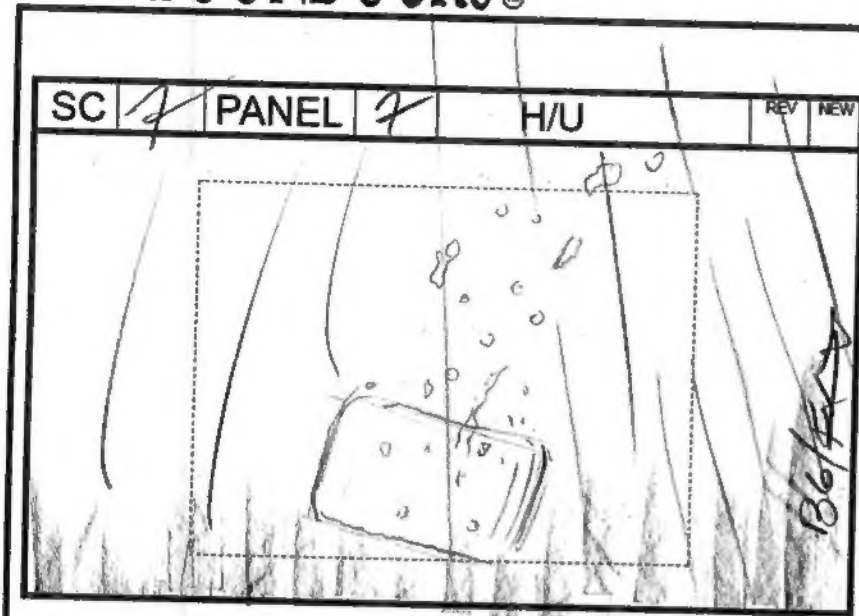


ACTION  Int.  Ext.  Day  Night

SLOW MO  
PAN  
WITH  
FALLING  
SOAP

DIALOGUE

TIME 10x

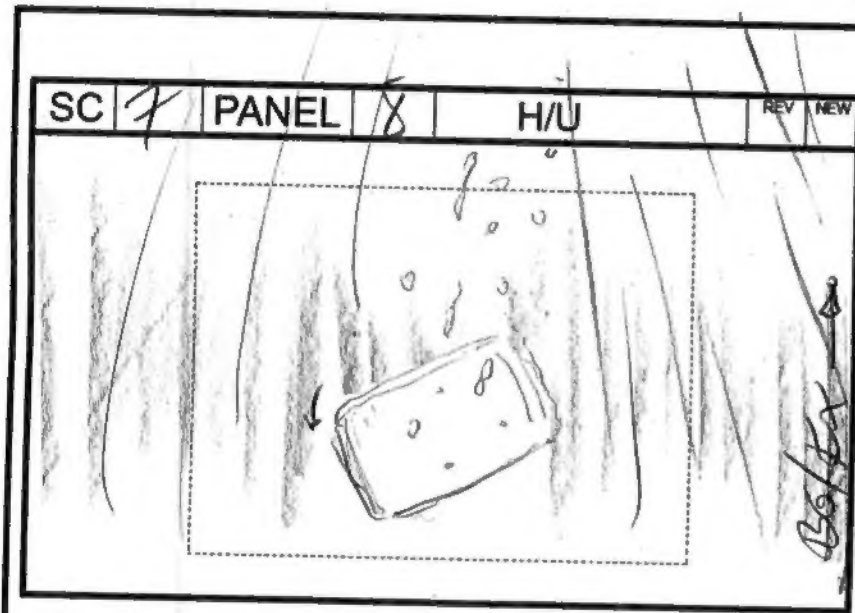


ACTION  Int.  Ext.  Day  Night

ANIMATE SOAP  
SUDS.  
CONT. PAN  
WITH FALLING  
SOAP (SLD MD)

DIALOGUE

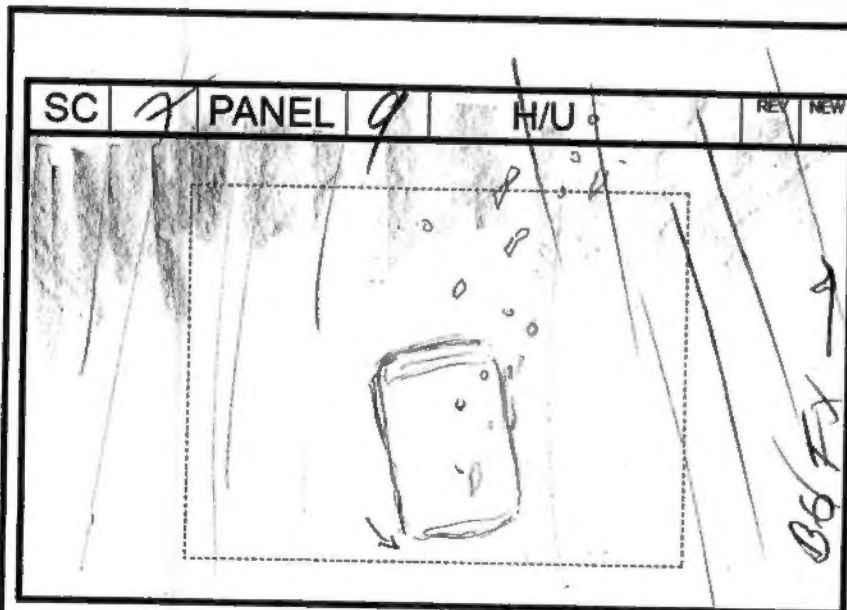
TIME 10x



ACTION  Int.  Ext.  Day  Night

DIALOGUE

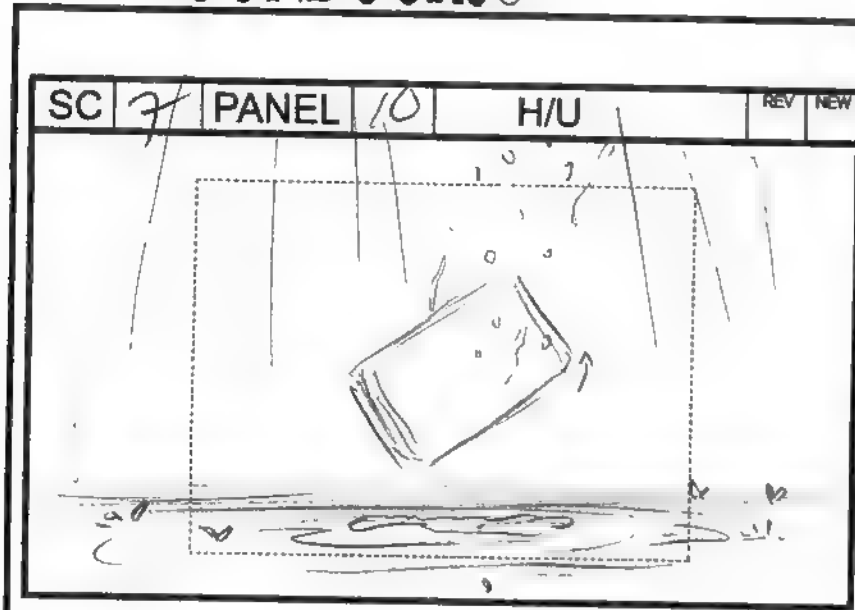
TIME 10x



ACTION  Int.  Ext.  Day  Night

DIALOGUE

TIME 10x

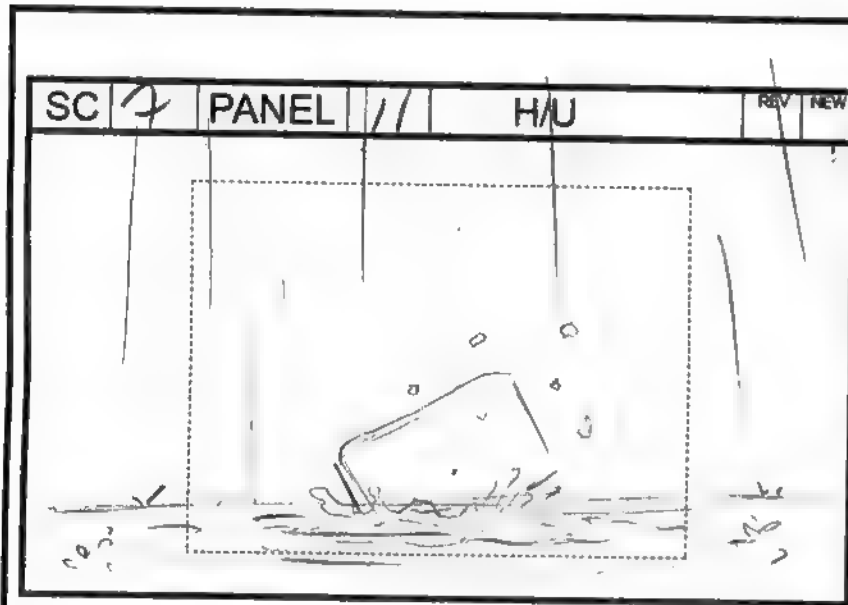


ACTION  Int.  Ext.  Day  Night

STOP PAN  
AT WET  
FLOOR  
SHOWER SPRAY  
SPLASHES ON WET

DIALOGUE FLOOR

TIME 10x

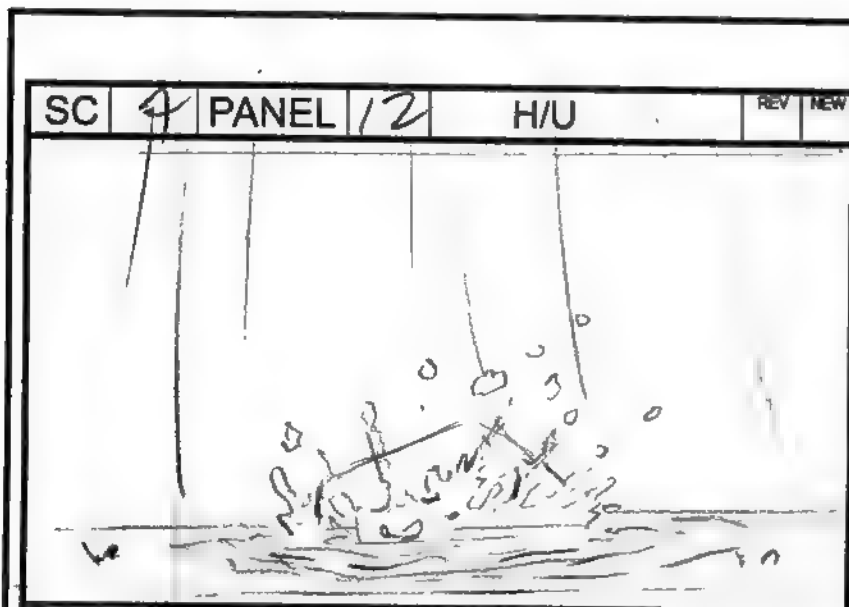


ACTION  Int.  Ext.  Day  Night

HITS  
FLOOR  
ANIMATE  
SPLASH FX  
& WATER RIPPLES

DIALOGUE

TIME 12x



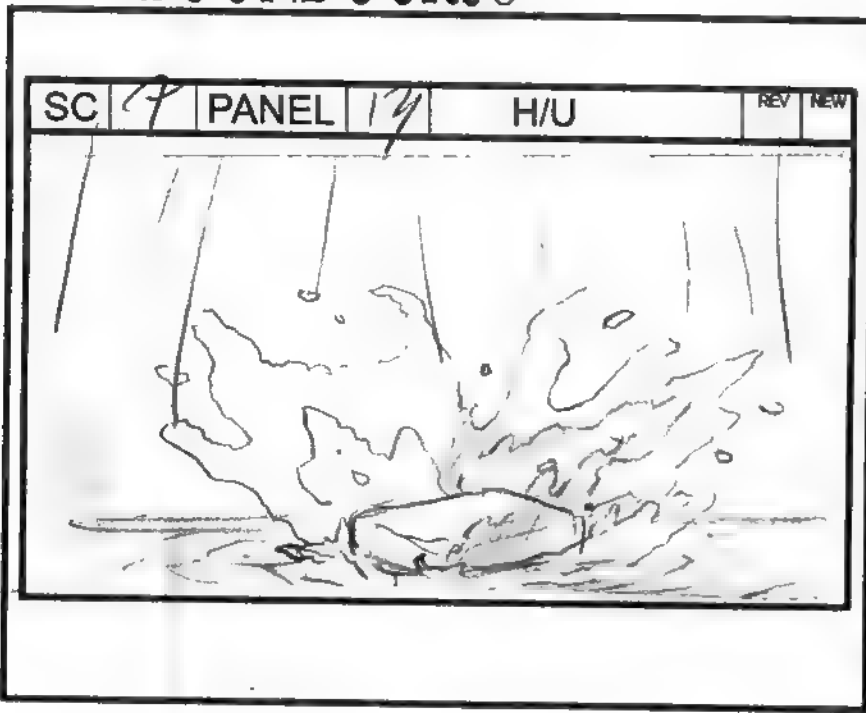
ACTION  Int.  Ext.  Day  Night

CONT. SLD  
MO  
SPLASH FX

DIALOGUE

TIME 2a

pg 12A Follows

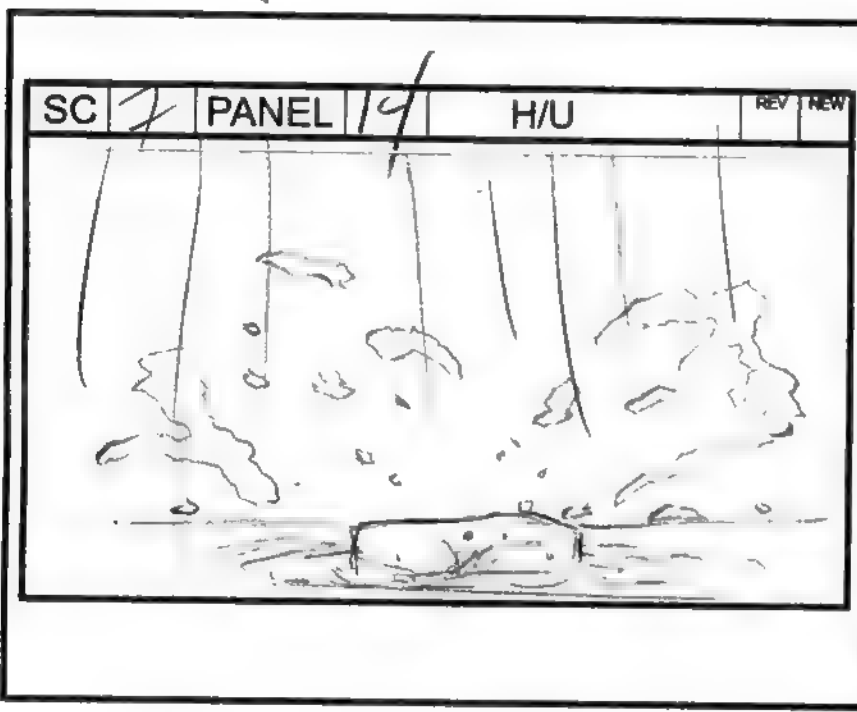


ACTION  Int.  Ext.  Day  Night

CONT.  
 SW MO  
 SPLASH FX  
 DX WATER FX

DIALOGUE

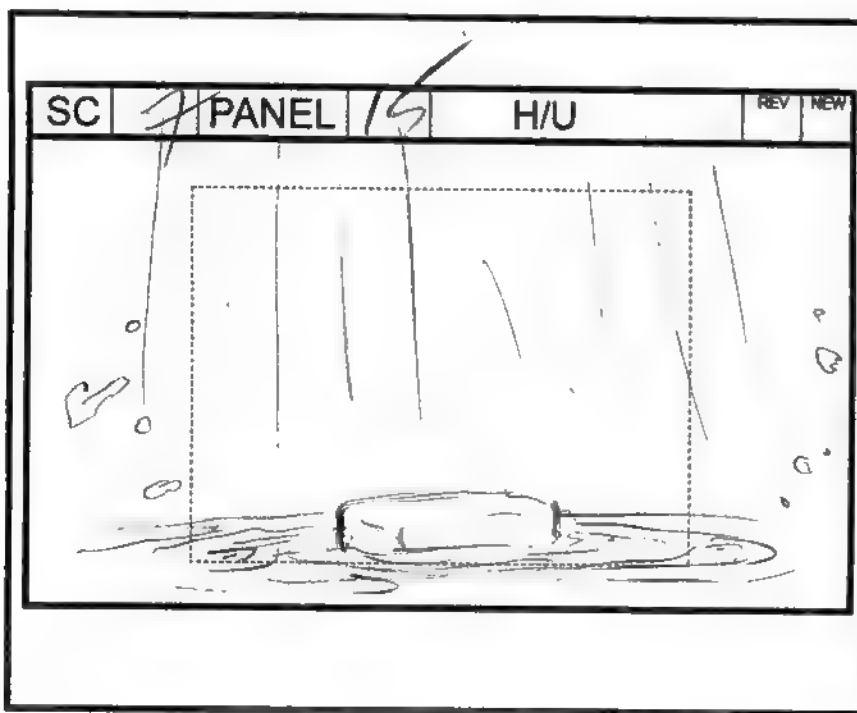
TIME 25x



ACTION  Int.  Ext.  Day  Night

DIALOGUE

TIME 30x




ACTION  Int.  Ext.  Day  Night

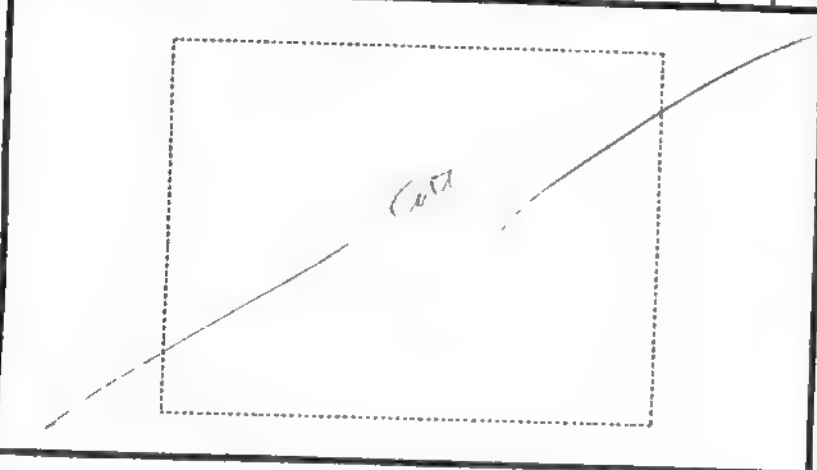
ANIMATE  
 RIPPLE FX

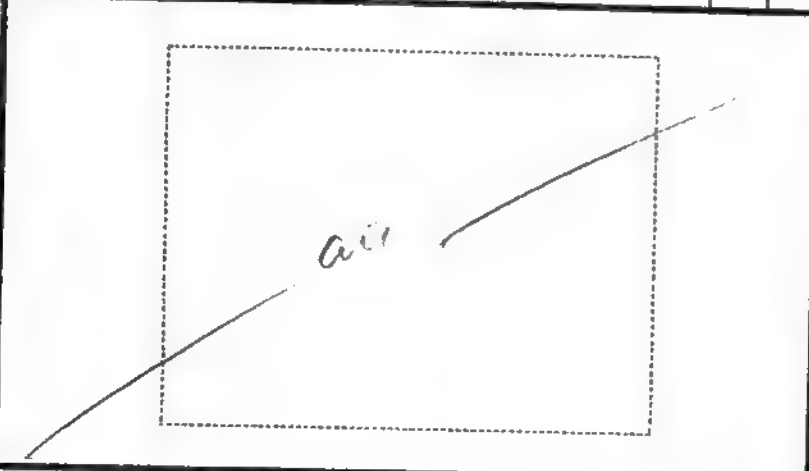
DIALOGUE

TIME 32x

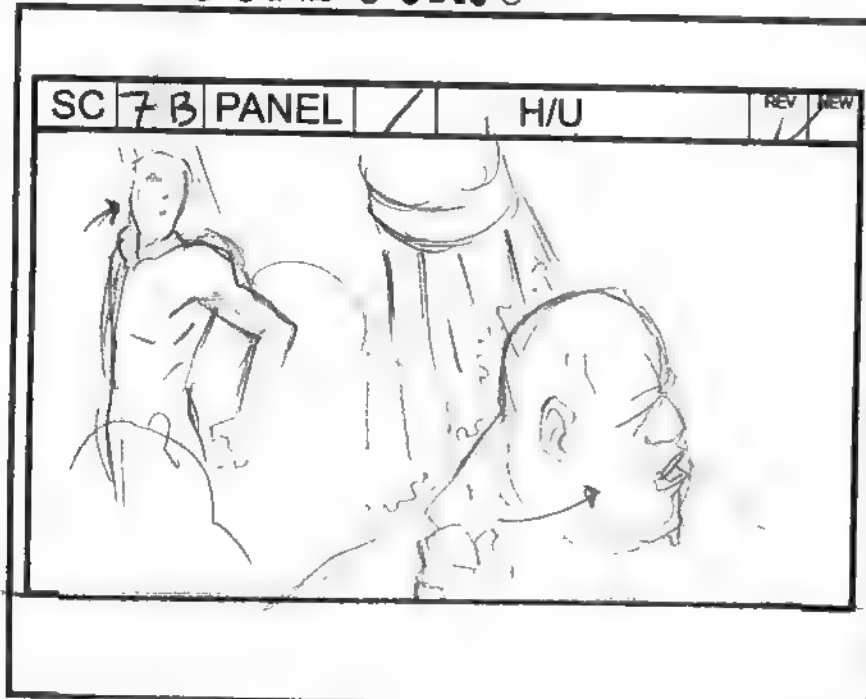


SC	7A	PANEL	1	H/U	REV	NEW
						
ACTION Int. Ext. Day Night						
TOM REACTION						
DIALOGUE						
TIME 42x						

SC		PANEL		H/U	REV	NEW
						
ACTION Int. Ext. Day Night						
DIALOGUE						
TIME						

SC		PANEL		H/U	REV	NEW
						
ACTION Int. Ext. Day Night						
DIALOGUE						
TIME						

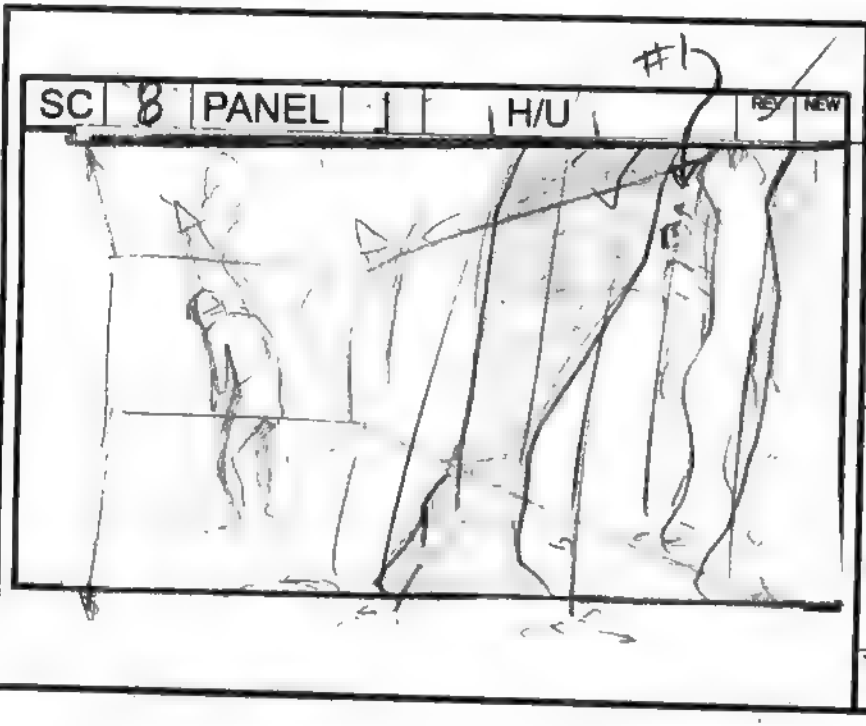
LAST PAGE 12A



ACTION Int Ext. Day Night  
 BACK TO NORMAL SPEED  
 INMATES TURN  
 AND TAKE NOTICE  
 DX STEAM.

DIALOGUE  
 (A) TOM  
 (PAINC WALLA)

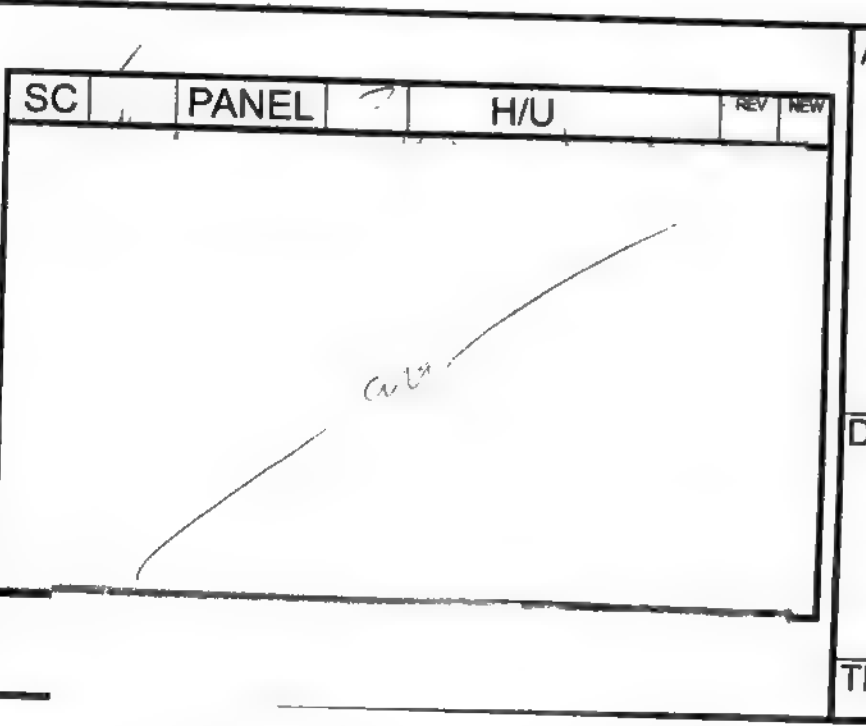
TIME 25x



ACTION Int Ext. Day Night  
 TRUCK OUT  
 ON TOM UNDER  
 SHOWER

DIALOGUE  
 (A) TOM  
 CONT

TIME T.O / Hold  
 34 / 16x

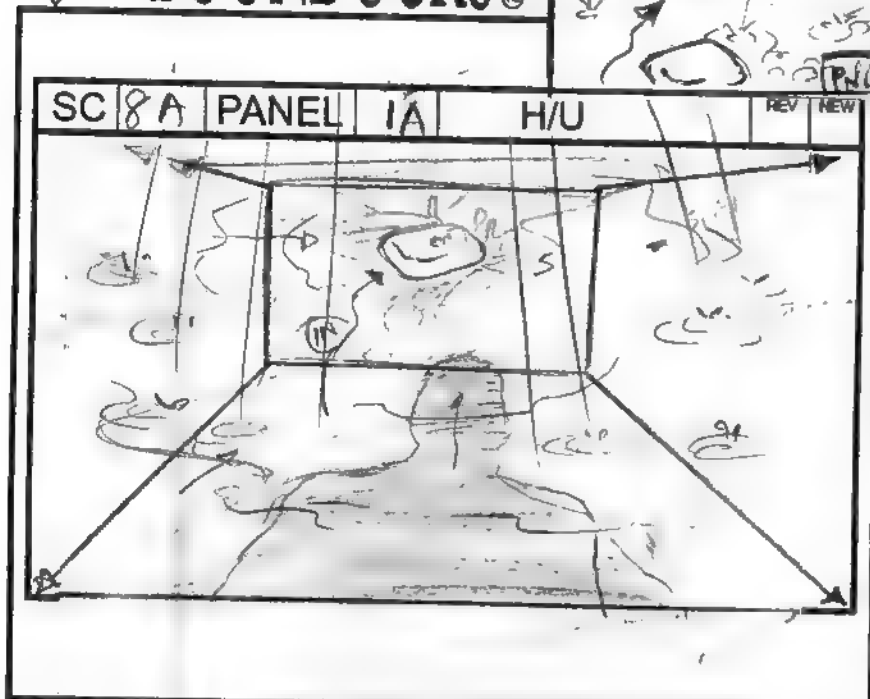


ACTION Int. Ext. Day Night

DIALOGUE  
 (A) TOM  
 CONT

TIME

(SP) SOAP OS



SC 8A PANEL 1A H/U REV NEW

ACTION (Int) Ext. (Day) Night

SOAP SLIDES INTO PANEC  
TWD DRAIN. TRUCK BACK  
TO SEE TOM'S  
DX SHADOW

ANIMATE RIBBLE FX  
ANIMATE WATER DOWN DRAIN

DIALOGUE (AI) TOM:  
CONT.

T.O. / HOLD  
TIME 53x / 13x



SC 8B PANEL 1 H/U REV NEW

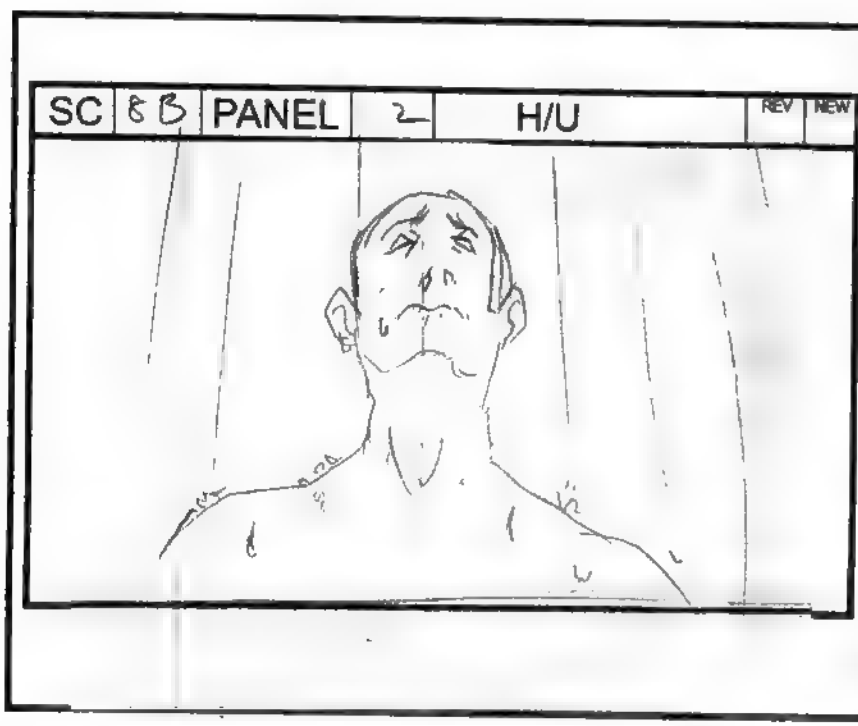
ACTION (Int) Ext. (Day) Night

TRUCK OUT FROM  
TOM'S FACE  
LOOKING NERVOUS

DX STEAM  
WATER FX

DIALOGUE  
TOM  
CONT  
|  
T.O.

TIME 150x



SC 8B PANEL 2 H/U REV NEW

ACTION (Int) Ext. (Day) Night

GULPS IN  
FEAR

EYES CLOSE  
HEAD BACK  
NERVOUSLY

DIALOGUE  
TOM  
CONT  
|

TIME 53x

SC 9	PANEL 1	H/U	REV	NEW
ACTION <input checked="" type="radio"/> Int. <input type="radio"/> Ext. <input type="radio"/> Day <input type="radio"/> Night INT-SHOWER ON TOM'S BACK INMATE HAND INTO SCENE				
DIALOGUE				
TIME 12x				

SC 9	PANEL 2	H/U	REV	NEW
ACTION <input checked="" type="radio"/> Int. <input type="radio"/> Ext. <input type="radio"/> Day <input type="radio"/> Night INMATE <sup>GRUB</sup> <del>GRUB</del> <input checked="" type="radio"/> ON SHOULDER				
DIALOGUE (AFTER PAN) ① INMATE: SOAP DROP NIGGA!				
TIME 38x				

TOM TURNS - PAN TO INMATE

SC 9	PANEL 3	H/U	ANE	H/U	REV	NEW
ACTION <input checked="" type="radio"/> Int. <input type="radio"/> Ext. <input type="radio"/> Day <input type="radio"/> Night START — PAN →						
TIME WATER FX PAN 22x						



Stop

1

2

START



ACTION Int. Ext. Day Night

FAST TO SLOW  
PAN UP  
UPSHOT ON INMATE

DIALOGUE ② INMATE:

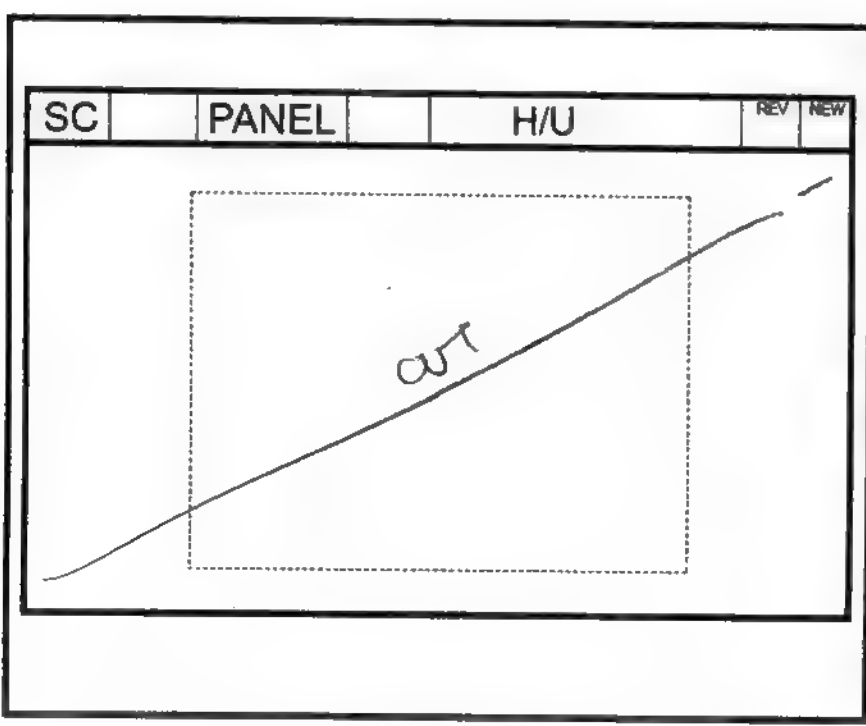
OH, YOU THINK YOU  
JUST GONNA

TIME PAN 47x (FAST TO SLOW)

ACTION Int. Ext. Day Night

DIALOGUE

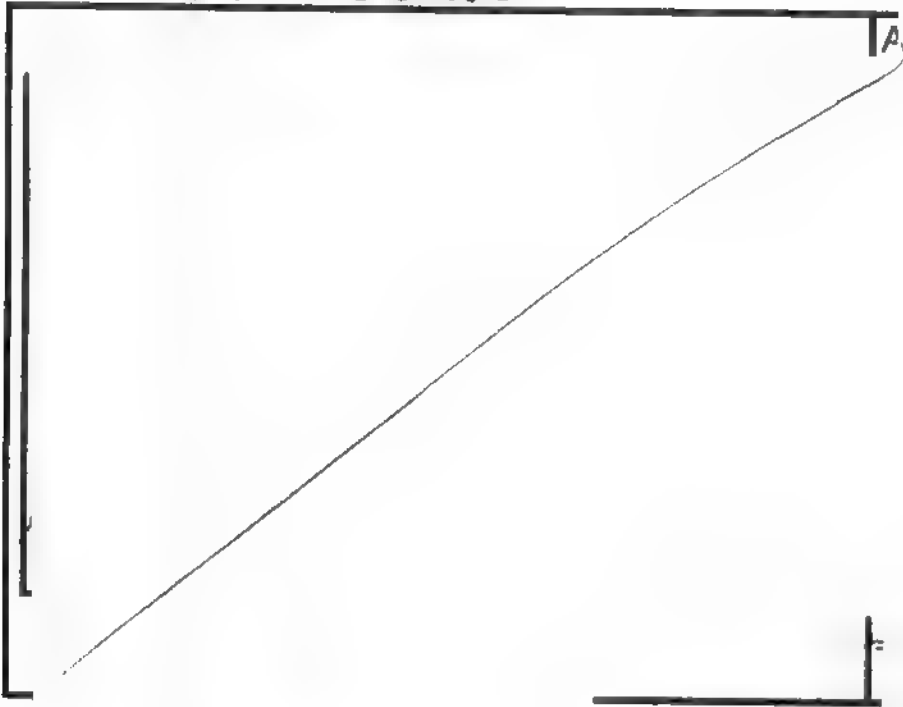
TIME



ACTION Int. Ext. Day Night

DIALOGUE

TIME




SC	10A	PANEL		H/U	REV	NEW
<p>ACTION <u>Int.</u> Ext. <u>Day</u> Night</p> <p>DX SHADOW FALL OVER TOMS FACE</p> <p>SHADOW IN, THEN INMATE IN</p>						
<p>DIALOGUE <u>(2) INMATE GRN?</u></p> <p>LEAVE IT DOWN THERE</p>						
<p>TIME 25x</p>						

SC	10B	PANEL	1	H/U	REV	NEW
<p>ACTION <u>Int.</u> Ext. <u>Day</u> Night</p> <p>UPSHOT</p> <p>INMATE</p> <p>ANIMATE SHOWER SPRAY FX &amp; DRIPS-</p>						
<p>DIALOGUE <u>(2) INMATE</u></p> <p>HUH?!</p>						
<p>TIME 13x</p>						

16A

SC	10	PANEL	2	H/U	REV	NEW
----	----	-------	---	-----	-----	-----



ACTION  Int.  Ext.  Day  Night

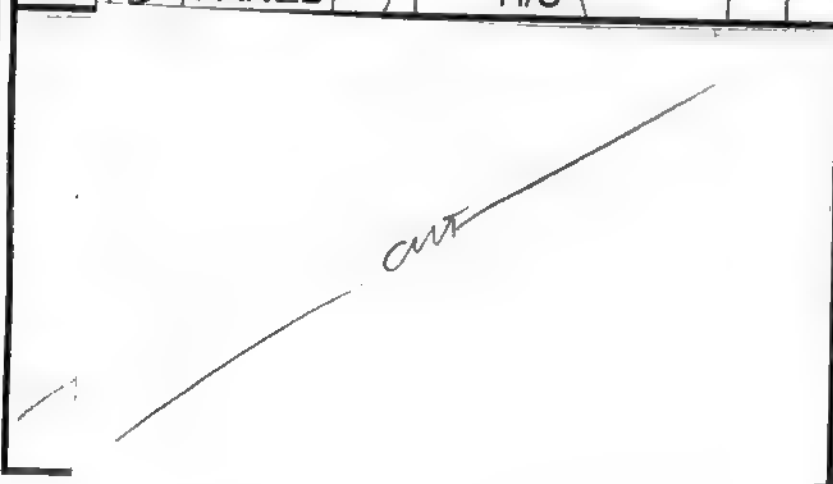
CNT. EX

DIALOGUE ② (INMATE CON)

WE DON'T WASTE  
NO MUTHAFUKIN  
SOAP IN HERE!

TIME 77x

SC	10	PANEL	5	H/U	REV	NEW
----	----	-------	---	-----	-----	-----

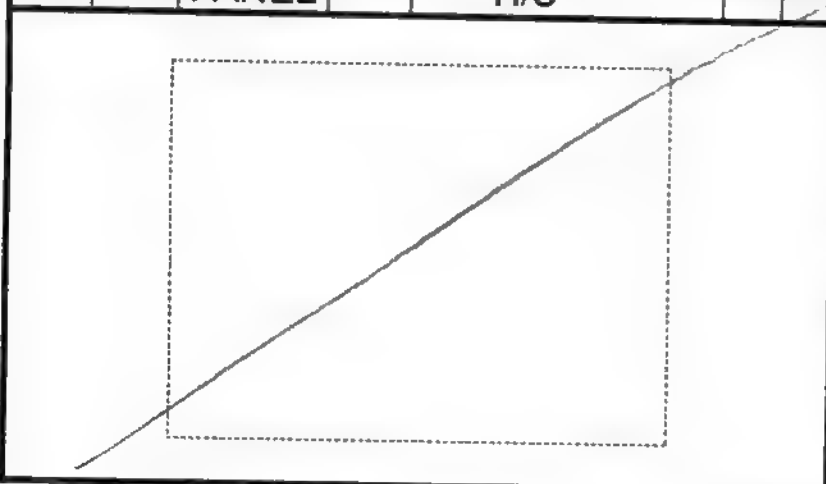


ACTION  Int.  Ext.  Day  Night

DIALOGUE

TIME


SC		PANEL		H/U	REV	NEW
----	--	-------	--	-----	-----	-----




ACTION  Int.  Ext.  Day  Night

DIALOGUE

TIME

SC //				PANEL /		H/U		REV	NEW
									
ACTION <span style="margin-left: 20px;">(Int.)</span> <span style="margin-left: 20px;">Ext.</span> <span style="margin-left: 20px;">(Day)</span> <span style="margin-left: 20px;">Night</span> TOM NERVOUSLY ANSWERS INMATE WAAH									
DIALOGUE (3) TOM I'M...									
TIME 22X									

SC //				PANEL /		H/U		REV	NEW
									
ACTION <span style="margin-left: 20px;">(Int.)</span> <span style="margin-left: 20px;">Ext.</span> <span style="margin-left: 20px;">(Day)</span> <span style="margin-left: 20px;">Night</span>									
DIALOGUE (3) TOM CONT I'M FINISHED INMATE NAW...									
TIME 65X									

SC //				PANEL /		H/U		REV	NEW
									
ACTION <span style="margin-left: 20px;">(Int.)</span> <span style="margin-left: 20px;">Ext.</span> <span style="margin-left: 20px;">(Day)</span> <span style="margin-left: 20px;">Night</span> INMATE									
DIALOGUE (4) INMATE CONT NAW, NIGGA, YOU AIN'T FINISHED. I BEEN WATCHIN YOU. YOU AINT WASH BEHIND YOUR EARS OR NOTHING.									
TIME 174X									

SC 11A	PANEL 2	H/U	REV	NEW	ACTION	Int.	Ext.	Day	Night
					T.O. AS INMATE LOOKS DOWN @ O/S SOAP.				
					DIALOGUE				
					TIME	16x			

SC 11A	PANEL 3/4	H/U	REV	NEW	ACTION	Int.	Ext.	Day	Night
					LIFT HEAD & LOOK AT O/S TOM. PAN DOWN				
					DIALOGUE				
					TIME	210x			
					ACTION	Int.	Ext.	Day	Night
					FEMIS WILL BE BLOCKED IN POST SLIGHT SWINGING ACTION.				
					DIALOGUE				

AIDE PRODUCTIONS, INC.

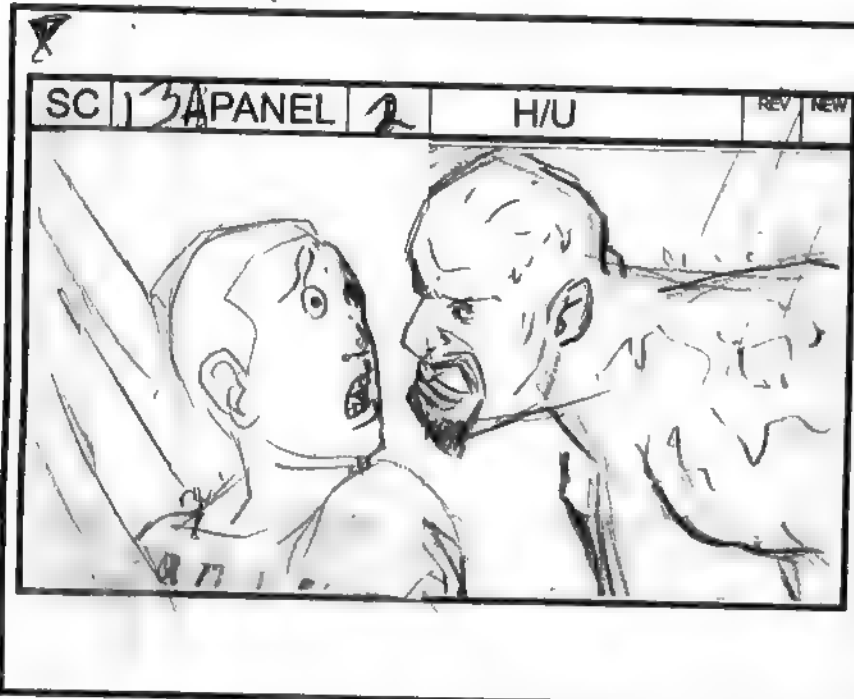


ACTION Int. Ext. Day Night

ON T LOOKING AT INMATE  
ANIMATE WATER

DIALOGUE

TIME 17x



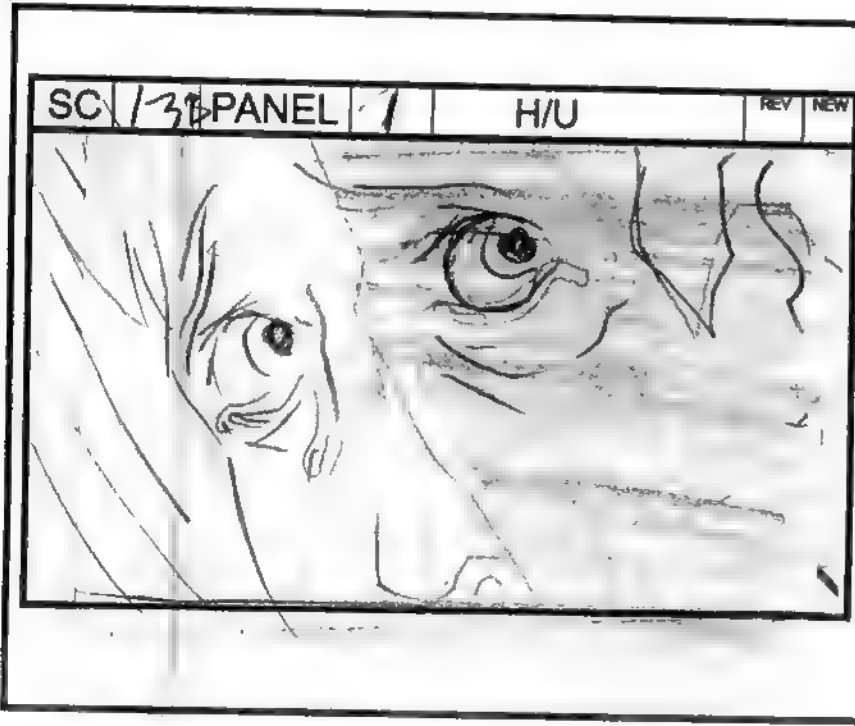
ACTION Int. Ext. Day Night

INMATE INTO SC.

DIALOGUE

6 INMATE  
NOW PICK UP

TIME 15x



ACTION Int. Ext. Day Night

DIALOGUE

6 INMATE CONT  
THE SOAP!

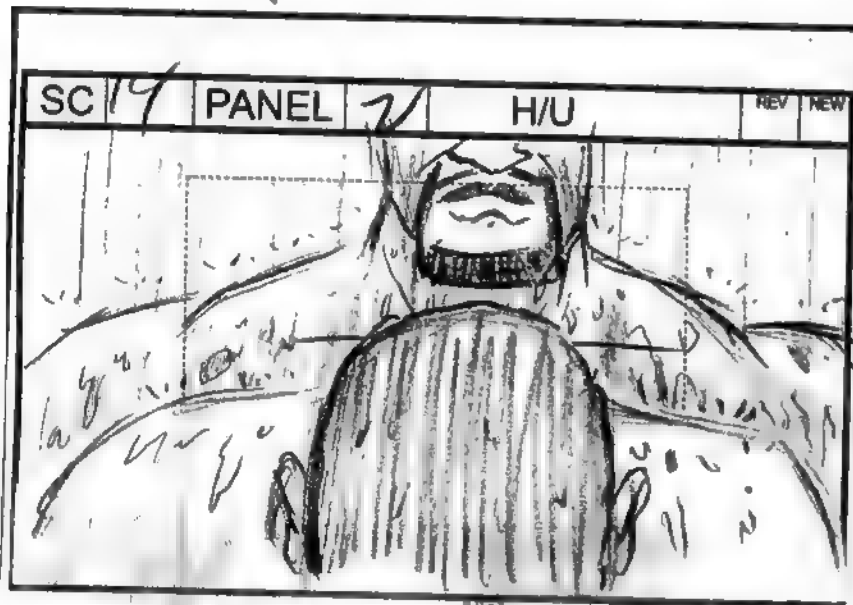
TIME 26x



ACTION  Int.  Ext.  Day  Night  
 CLOSE ON   
 INMATE IN BG  
 ANIMATE WATER

DIALOGUE

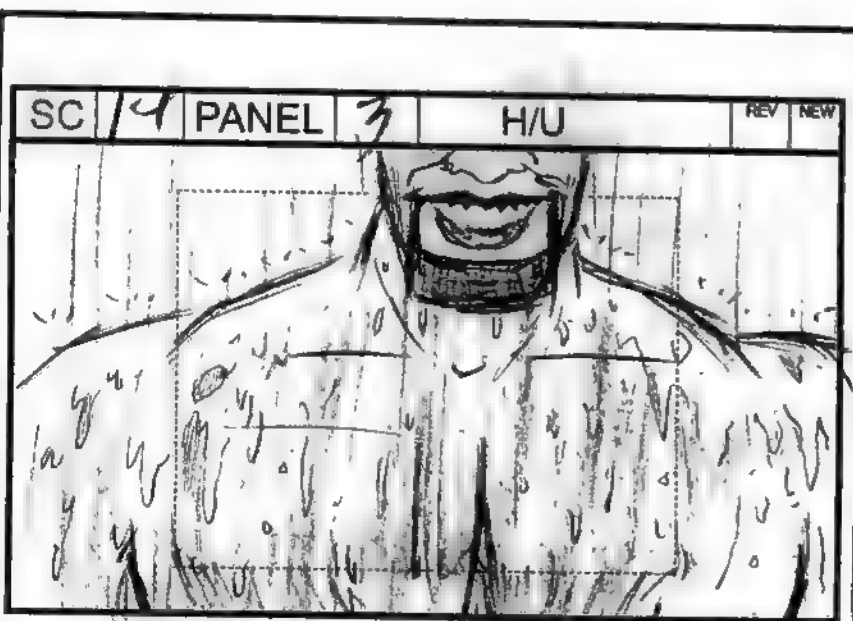
TIME 24x



ACTION  Int.  Ext.  Day  Night  
 LEANS DOWN

DIALOGUE

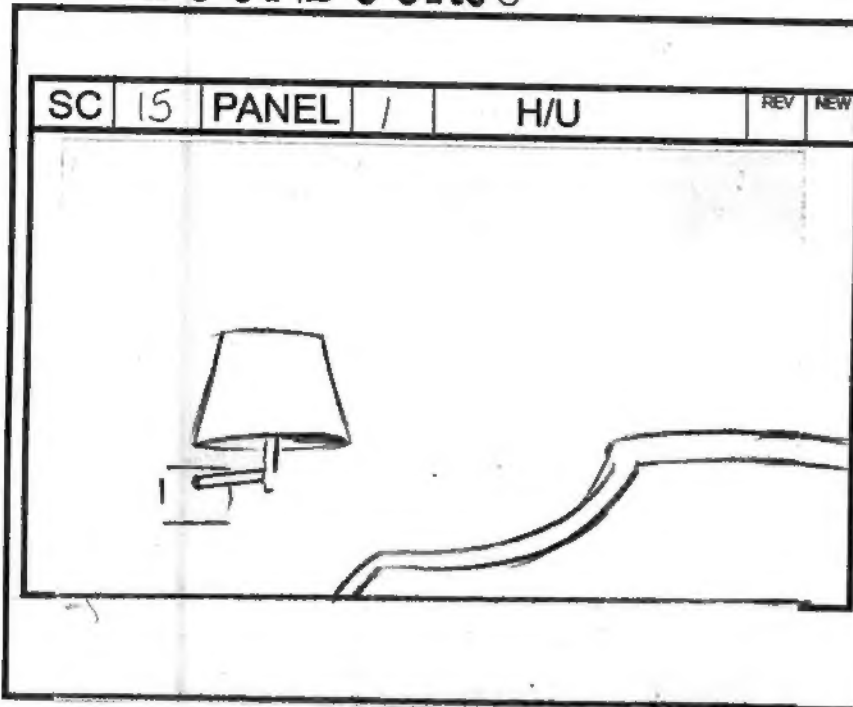
TIME 13x



ACTION  Int.  Ext.  Day  Night  
 INMATE SMILES

DIALOGUE

TIME 3x 36x



ACTION    Int.   Ext.   Day   Night

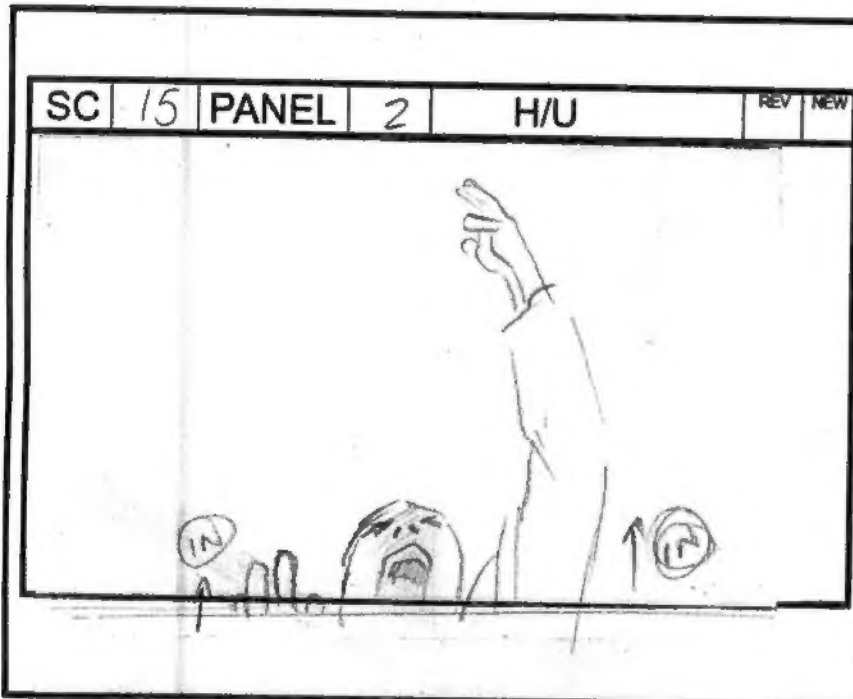
INT. - DUBOIS BEDROOM  
LIGHTS OFF

---

DIALOGUE

---

TIME    4x



ACTION    Int.   Ext.   Day   Night

TOM RISES IN SHOCK!

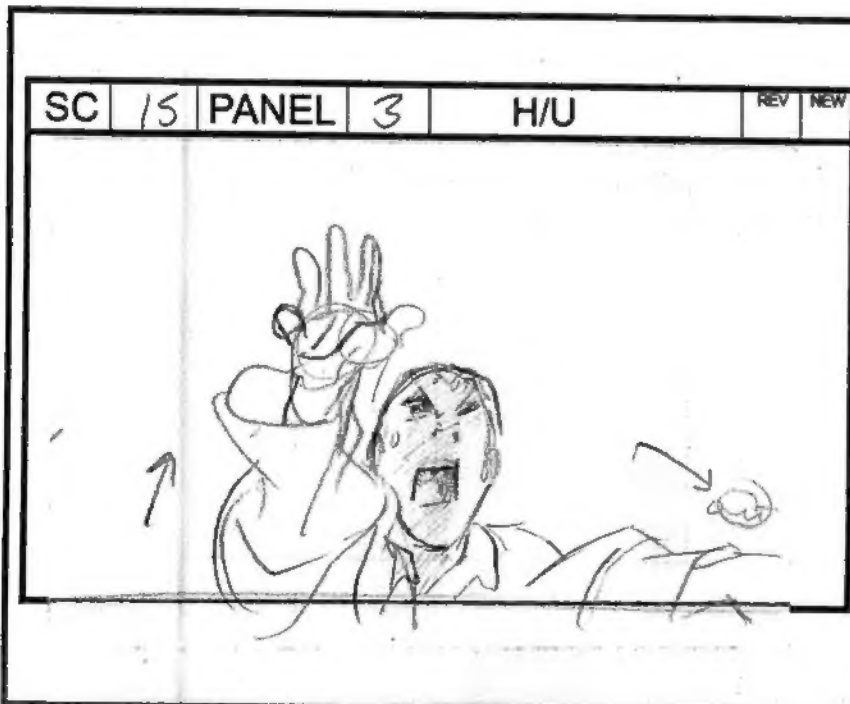
SHADOW & SHADOW ON TOM

---

DIALOGUE (6A) TOM:  
(YELLS)

---

TIME    4x



ACTION    Int.   Ext.   Day   Night

CONT. ACTION


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DIALOGUE

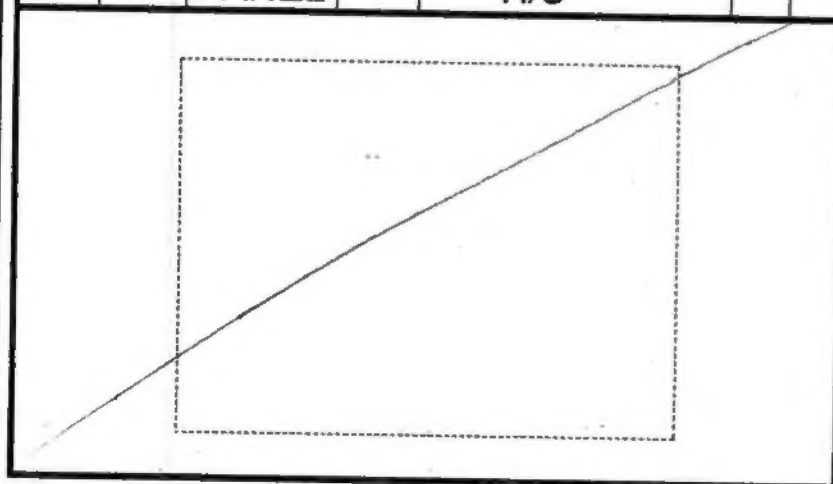
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TIME    4x



SC	15	PANEL	4	H/U	REV	NEW	<p>ACTION      Int.   Ext.   Day   Night</p> <p>TOMS FACE INTO CAM. SHOCKED.</p> <p>1 &amp; P SWEAT</p> <p>DIALOGUE</p> <p>TIME            8x</p>
							

SC	15	PANEL	5	H/U	REV	NEW	<p>ACTION      Int.   Ext.   Day   Night</p> <p>SETTLES BACK W/ SHOCKED FACE</p> <p>DIALOGUE</p> <p>TIME            18x</p>
							

SC	PANEL	H/U	REV	NEW	<p>ACTION      Int.   Ext.   Day   Night</p> <p>DIALOGUE</p> <p>TIME</p>
					



ACTION    Int.   Ext.   Day   Night

WIDER (T) UPSET

(S) STARTS TO WAKE UP

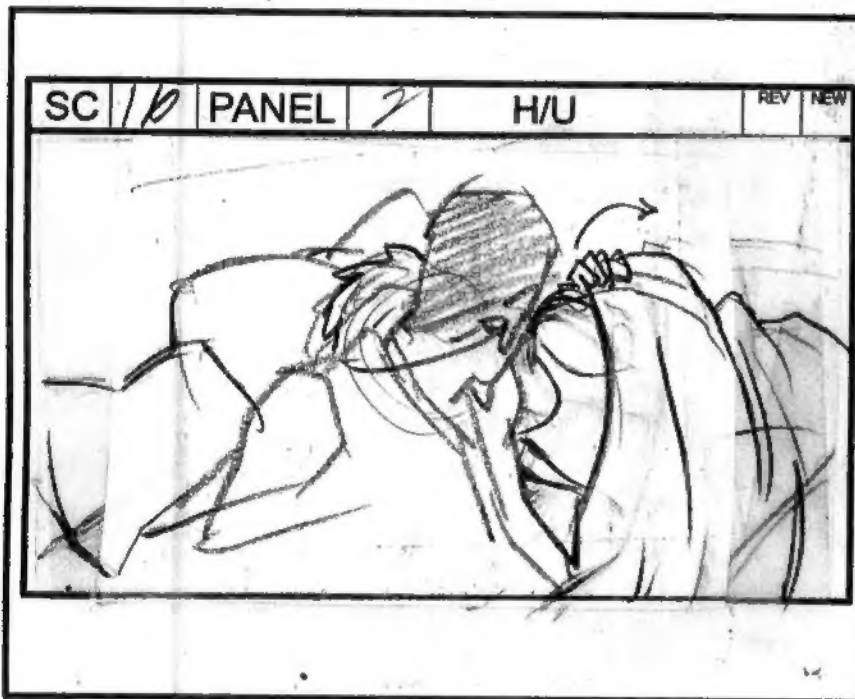
(T) BREATHING HEAVILY

DIALOGUE

1BP RIN CITY & SHADOW

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TIME    12x



ACTION    Int.   Ext.   Day   Night

(S) YAWNS

(T) LOOKS AT (S)

(S) TURNS OVER AWAY FROM (T) PULLING COVERS WITH HER FROM (T)

DIALOGUE

(2) SARAH (YAWN)

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TIME    18x



ACTION    Int.   Ext.   Day   Night

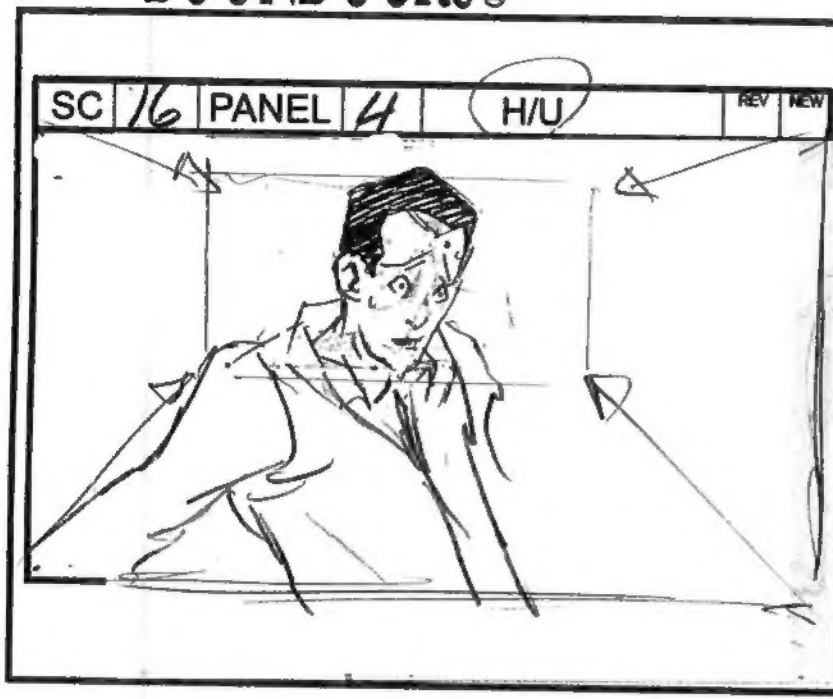
(T) TURNS BACK TO CAMERA

DIALOGUE

(2) SARAH CONT DROP THE SOAP AGAIN?

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TIME    54x



ACTION    Int.   Ext.   Day   Night

SLOW TRUCK? - IN  
TOM MOVES ← → WHILE  
BREATHING HEAVY!

ANIMATE SWEAT  
DRIP DOWN (T) HEAD

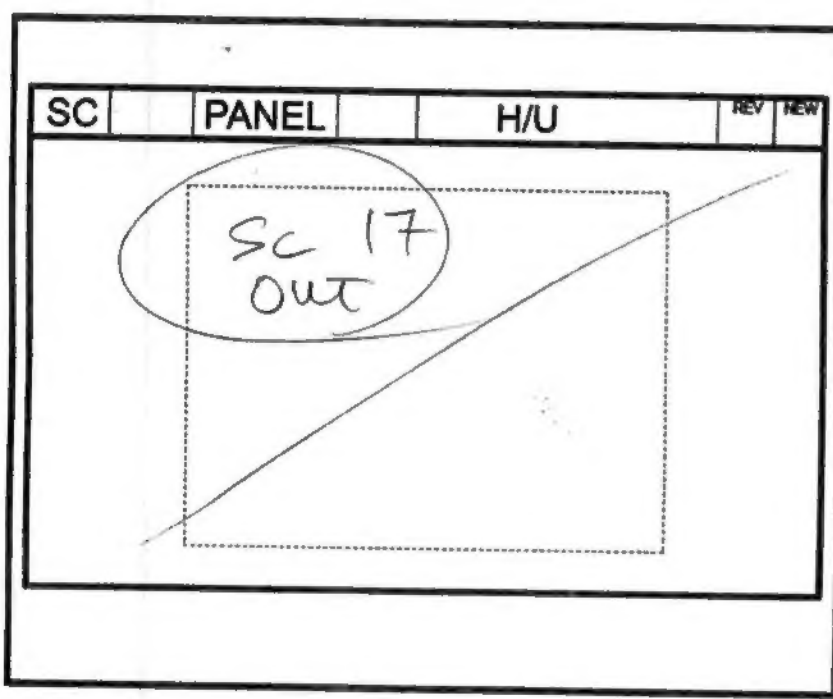
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DIALOGUE    (S) HUEY (VO)

TOM DUBOIS' GREATEST  
FEAR WAS BEING SENT  
TO PRISON AND ANALY  
RAPED!

(T.I.)

TIME                      92X



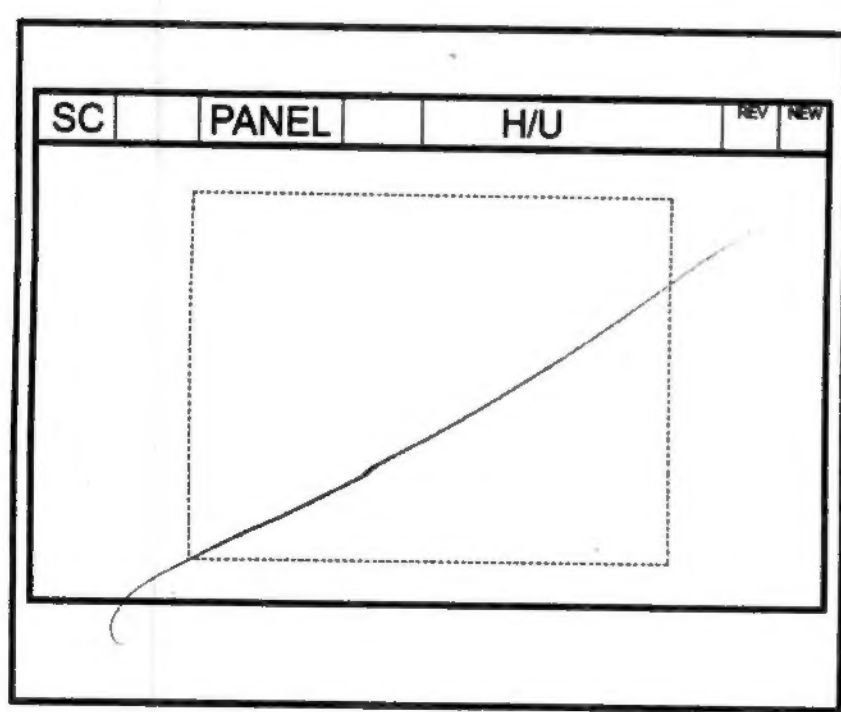
ACTION    Int.   Ext.   Day   Night

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DIALOGUE

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TIME



ACTION    Int.   Ext.   Day   Night

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DIALOGUE

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TIME